

The Ugly Bug Ball

Time to get messy in this nature topic. Take a trip down to the garden to see what you can find. Make a deluxe bug hotel for our creepy crawly friends. Watch carefully as the tiny eggs hatch and become caterpillars. Who knows what might happen next?

We will also be looking at the weather …and recapping looking at the seasons and the changes made in each season.

Communication & Language	**Vocabulary cake** -We will listen attentively and respond to what we hear with relevant questions, comments and actions when being read to and during whole class discussions and small group interactions. -We will ask questions to clarify their understanding. We will hold a conversation when engaged in back-and-forth exchanges with our teachers and peers.	**Literacy**	**Following phonics Scheme** This term we will be looking at different types of text and exploring these further. -We will be making up our own fantasy bug stories as well as creating our own non-fiction books on bugs. -We are further developing our phonics skills this term by continuing to practise the letter sounds in our reading and phonics work. -We will be writing invites to the ball
Physical Development	This term we will be practising our athletics skills and preparing for sports day! -We will also be continuing to focus on healthy eating and talking about the changes exercise makes to our bodies and how we notice these. -We will also be continuing to work on our pencil grip and practising our fine motor skills.	**Mathematics**	**Following Mastery Maths and Power Maths** -We will be continuing to work on number recognition and writing numbers the correct way around. -We will also be focusing on time. -We will also be looking at units of measure by talking about their volume, whether they are full, empty, half full … -We will practice our automatic recall (without reference to rhymes, counting or other aids) number bonds up to 5

Personal, Social & Emotional	-We will go on a nature walk and learn to appreciate the natural environment. -Healthy me -It's good to be me! -We will talk about how we are all different and think differently too. -We will follow instructions, requests, and ideas in a range of situations. - We can talk about our own abilities positively.	**Understanding of the World**	We are going to be learning about bugs, our environment and their environment. -We will be investigating habitats and what is best for them. -We will also be exploring how to look after pets and treat all animals with care. We will be thinking about their needs and how we can best manage this. -We will also be continuing to care for and look after the plants in the school garden and hopefully grow our own vegetables. -- We will be learning about the best environments for this. -We will talk about key roles people have in society both in the present and past. -We can name and describe people who are familiar to them within their community e.g., police, fire service **RE Stories** What can we learn from stories? **Mapping:** -We will draw information from a simple map and identify landmarks of our local area walk. **Nature study:** -We will learn about life cycles, observing and recording change
Expressive Arts	We will be designing and making our own bug hotel in our outside play area, designing and making our own 'super' bugs and painting pictures of bugs that we collect.	**Books** **Initiatives**	'Jasper's Beanstalk' – Nick Butterworth **The very Hungry Caterpillar - Eric Carle** The Grouchy Ladybug

	-We will also be having an ugly bug ball and creating our own bug dance. -We will be listening to the ugly bug ball music. We will be trying to use instruments to accompany this and sing along. We will use this music for our own ugly bug ball. -We will also be sculpting our own bugs out of clay and mod roc, looking at the main features and using materials in different ways to change their effect. -Primal painting -Plasticine -Print making **DT** -We will draw and make mock-ups of their design. They will then collaboratively make a bug hotel and evaluate their design		