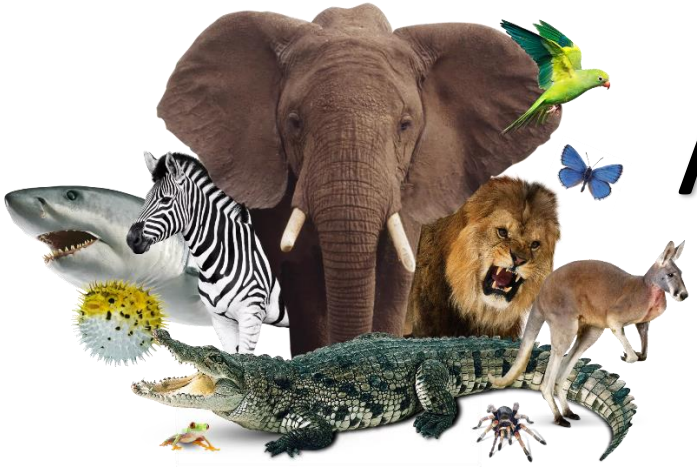


Amazing Animals

Years 1 and 2.

We will delve into the animal kingdom and explore the characteristics and diets of the different classifications of animals. Research animal facts and create our own animal riddles and reports. Learn about who is Jewish and explore the Jewish faith. Discover George Stubbs and learn observation drawing of animals. Learn about the 7 continents and oceans of the world.

Main Text	 Animal Riddle Book- National Geographic.	Additional Texts	Florence Nightingale- Little People Big Dreams- Maria Isabel Sánchez Vegara
English	Shared writing- find animal facts, turn them into riddles. Work in pairs using topic books to find facts and make up animal riddles. Edit, improve and illustrate for a display. Read out riddles in assembly time. Use their knowledge about animals to plan and write a non-chronological report on an animal. They will understand the use of capital letters, finger spaces, full stops and writing in full sentences. Understand and use verbs, adjectives and nouns in a sentence appropriately.	Maths	Year 1 will cover numbers to 10, part whole model within 10, and addition and subtraction within 10. They will order and compare numbers and groups. They will also look at the properties of 2D and 3D shapes. Year 2 will cover numbers to 100, place value, addition and subtraction. They will investigate partitioning numbers, estimating and comparing numbers and counting in 2's, 3's, 5's, and 10's. They will also work on the properties of 2D and 3D shapes including finding lines of symmetry and creating patterns.

Physical Development	Develop the overall body strength, co-ordination, balance, and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming. Further develop and refine a range of ball skills including throwing, catching, kicking, passing, batting, and aiming. Develop confidence, competence, precision, and accuracy when engaging in activities that involve a ball.	Art	To use drawing to develop and share their ideas, experiences, and imagination. Drawing skills and techniques. Shading using pencil and chalk. Explore George Stubbs and his Artwork, having a go at using similar techniques. National Curriculum Objectives: To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.
Science	Scientist: Florence Nightingale (founder of modern nursing) Recognising and naming a variety of common animals and comparing the structure of a variety of common animals. Understanding the difference between the diets of herbivores, carnivores and omnivores, and naming different animals in each classification. We will make observations of animals and find ways to group them. We will classify animals as a mammal, fish, bird, amphibian and reptiles. We will compare the structure and features of two animals from the same or different group e.g. wings, feathers, vertebrates/invertebrates, lay eggs/give birth to live young, carnivore, herbivore and omnivore.	Design Technology	Mechanisms Pupils will investigate how sliders work. They will design and make their own moving picture box. They will practise different mechanisms, paper fastener, glue, slot, and slide... Outcome will be to create a functional mechanism for an animal story box.

Geography	We will learn to name and locate the 7 continents and 5 oceans. We will be able to identify, learn and recall facts about the continents and the oceans. We will learn that we can use globes, atlases, and maps to help us locate a place. Use world maps atlases and globes to identify the countries continents and oceans. Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features: devise a simple map and construct a key.	Religious Education	We will explore and understand Who is Jewish and what do they believe? Derbyshire agreed syllabus outcomes: Recall and name different beliefs and practices, including festivals, worship, rituals and ways of life, in order to find out about the meanings behind them. What difference belonging to a community might make. Explore questions about belonging, meaning and truth so that they can express their own ideas and opinions in response using words, music, art or poetry.
Computing	Research a range of different animals and where they come from, watch videos of the talking about their features but also the places they inhabit. Children to use ICT to drop pictures of animals onto a world map.	Music	We will use the Charanga Musical School Scheme. Each Unit of Work comprises the of strands of musical learning which correspond with the national curriculum for music: 1. Listening and Appraising 2. Musical Activities a) warm-up activities b) optional flexible games c) singing d) playing instruments e) improvisation f) composition 3. Performing Hey You! Use their voices expressively and creatively by singing songs and speaking chants and rhymes. Play tuned and untuned instruments musically.

			Listen with concentration and understanding to a range of high-quality live and recorded music. Experiment with, create, select and combine sounds using the inter-related dimensions of music

